CHAPTER V

CONCLUSION AND SUGGESTION

This chapter presents two major parts: conclusion and suggestion. The conclusion section deals with the findings and discussion related to the objectives of the study. Meanwhile, the suggestion section discusses several suggestion for readers and other researchers who might want to improve and conduct a similar research.

5.1   Conclusion

This research has been conducted and some results related to the research objectives of this study have been found. The researcher found out 251 occurrences of transitivity process in the video. The types of transitivity processes found are material processes, mental processes, behavioral processes, verbal processes, relational processes, and existential processes.

Material process, which process that contains the activity of doing or happening of things, has 84 occurrences with a percentage of 33,5%. The material process in the video is used to explain how to use the unfamiliar word and how to speak the specific word that is used in the live action, it also contains an advertisement of their product. Mental process, which process that contains how we perceive the universe of our own consciousness, sensing of feeling, thinking, perceiving, has 44 occurrences with a percentage of 17,5%. The mental process in the video is used to interact with the viewers by asking their understanding and opinion regarding to the learning material. Behavioral process, which process that contains physiological behavior stages, has 31 occurrences with a percentage of 12,4%. The behavioral process in the video is used to explain the characters' interaction in the live action and to interact with the viewers by telling them what step the viewer should do regarding the learning material. Verbal process, which process that contains the act of saying something, has 22 occurrences with a percentage of 8,8%. The verbal process in the video is used to explain the function and the use of specific words and also to explain to the viewers about how to spell specific words in the conversation. Relational process, which divided into attributive and identifying process has 64 in total occurrences . Attributive process,

which process that contains assigning a quality, has 41 occurrences with a percentage of 16,3%. The attributive process is used to explain the quality of specific words or character that are found in the video. Identifying process, which process that contains establishing an identity, has 23 occurrences with a percentage of 9,2%. The attributive process in the video is used to define the specific words, character, and example. Existential process, which process that contains something occurs or is real, has 6 occurrences with a percentage of 2,4%. The existential process in the video is used to explain something that occur in the live action.

5.2   Suggestion

Based on the research results, the researcher would like to give some suggestion as follows:

1. For the students exactly for English Department students at Kuningan University want be able to understand in depth about the information regarding transitivity as well as the understanding of all this content in this research and hopefully this research can improve their understanding of the meaning of the text.

2. For other researchers, it is hoped that this study of transitivity process can provide useful information for people who wish to conduct similar research on topics related to transitivity process.

The limitation of the research in this study is not only to compare with research of different subjects but also, by conducting research with a deeper understanding can provide contribution to the field of language and the Indonesian language itself.